



RULES

January 20, 2018 (Boys)

January 21, 2018 (Girls)

Coleman Country Day Camp
55 Babylon Turnpike
Freeport, NY 11520

Rules of the Game:

The rules of FIFA will be enforced except as modified herein for indoor play. All calls are at the discretion of the referee and the decision of the referee is final. The OUSC Tournament/Event Directors reserve the right to decide all matters pertaining to this event including interpretation, review and revision of all rules contained herein. In all cases, the decision of the Directors is final. Coaches are responsible for all players and spectators associated with their respective teams and may be cautioned or ejected for abusive behavior (ZERO TOLERANCE POLICY STRICTLY ENFORCED). Only players, coaches and event staff will be permitted on the field and in player bench areas. All other spectators must remain within the designated spectator area.

Eligibility:

Open to registered and insured intramural and/or travel teams of a participating and sanctioned US Soccer youth organization. Photocopies of Birth Certificates or player passes and Medical Release forms must be presented for all players. Each team must supply at check-in, a completed Player Roster that clearly shows each player's name and Jersey Number. A player may only play for one team during a session. Any players that are deemed to be ineligible to play will be prohibited from participation in any games during the Tournament. Three guest players will be permitted per team, only with proper forms completed.

Registration & Coaches Meeting:

ALL teams must have a representative present to register their team a half-hour before the session begins (not a half hour before team's first game). All documents required (See "Eligibility" section above) must be presented at that time, and no player will be permitted to play without proper documents. In addition, there will be a coaches meeting, that each team coach or assistant must attend, about 15-20 minutes prior to the start of the session.

No Headers for U11 or Under:

For U11 and under there will be no headers permitted. There will be no Intentional heading of the ball in any U11 and younger matches. Any infraction results in an indirect free kick from midfield.

Dress Code:

THERE ARE NO CLEATS PERMITTED!!!! At Coleman players may wear either turf shoes or indoor, rubber soled soccer shoes. No player will be permitted to play wearing cleats. Teams are required to have matching uniforms, and all players **MUST** wear shin guards, under their socks. No earrings, necklaces, bracelets or jewelry of any kind may be worn. No players will be allowed to play wearing a hard cast or hard brace of any kind. All teams must have an alternate jersey in the event of a conflict, in which case the visiting team must change. All Goalies must wear a jersey that does not match their own team, or conflict with the field colors of the opposing team. Only Goalkeepers will be allowed to wear pants of any kind.

Game Format:

All teams will play three 25 minute games in a round robin format

There will be no stoppage of the clock except for extended player injuries, no halftime breaks

There will be no playoffs and after each team in the bracket plays their three (3) games, the champion and runner-up will be given awards.

Each team will be expected to be ready to play five minutes before the start of each of their games.

U7 – U9

Maximum Roster is 15

6 v 6 (5 field players plus 1 goalie); U9 – U12

U10-U12

Maximum Roster is 18

7 v 7 (6 field players plus 1 goalie)

Substitutions:

All substitutions (including goalkeepers) will be done "on the fly" during play or when a stoppage occurs. "On the fly" substitutions require that the player coming off the field be within three (3) feet of the players bench **BEFORE** the new player can enter the field. If this rule is violated, the referee at his/her discretion, may award a change of possession at the spot of the infraction (indirect kick).

Field of Play:

There will be kick-ins on out of bounds balls. Any ball that hits the ceiling or ceiling obstacle will be considered a dead ball and will be turned over to the opposing team at midfield for an indirect kick.

Start of Play:

The Home Team will kick off. A kick off is an indirect free kick. All balls used for games will be supplied by the tournament.

Indirect Kicks:

All fouls and restarts are indirect kicks (excluding penalty kicks). All players from the opposing team must be at least ten (10) feet back from the point of the kick.

Goalie Distribution:

On all goalie distributions, the ball must touch the playing field on the defensive half OR a player from either team before crossing the midfield line. If the ball crosses midfield without touching down or touching another player, the result will be an indirect free kick at the midfield line (anywhere on the line) by the opposing team.

Goalkeeper:

Goalkeepers may **NOT** punt the ball. If they do, the opposing team will receive the ball at the midfield line in the form of an indirect free kick. The goalkeeper may become a field player entitled to kick the ball over the half mark if (a) a goalie places the ball on the ground and plays the ball with their feet, outside of the Goal Box. In this case the ball must make at least one full rotation before the goalkeeper would be allowed to play the ball over the midfield line. The opposing team may challenge the ball as soon as it hits the ground outside of the box.

Passing Back to the Goalie:

The ball **MAY NOT** be played back to the Goalkeepers hands but can be passed back to the his/her feet, head, chest, if their team has possession of the ball

Offside:

There will be **NO OFFSIDE** calls made

Slide Tackling:

There will be **NO SLIDE TACKLING**. An indirect kick will be awarded at the point of the infraction.

Forfeits:

If a team is not prepared to take the field at game time, they will forfeit the game and be charged with a 2-0 loss.

Point System:

Win = 3 points, Tie = 1 point for both teams, Loss = 0 points

Tiebreakers:

The team with the most points in a group will win the bracket taking 1st place. In the event of a tie, the following system shall apply to determine the standings:

- 1) Winner of Head to Head competition (not used if more than two teams are tied)
- 2) Most Wins
- 3) Least Goals Against
- 4) Most Shutouts
- 5) Goal Differential (maximum of three per game)

6) Co-champions/runner-ups will be awarded if a tie still exists after all of the other tiebreakers.

Awards:

First and Second Place Awards will be given to the teams that finish with the most and second most amount of points after each bracket. MVP awards (offense/defense/goalie/Rudy Award) will also be distributed at the end of the session.

Facility Rules: Coleman is a no smoking facility. The only place smoking is permitted is in the parking lot, at least 10 feet from the entrance, or in indicated areas. Please make sure that all cigarette butts are disposed of in the receptacle. There is no gum chewing in any building where a field is located. Please make sure all of your players and coaches dispose of any gum in the trash, prior to or immediately upon entering any building. Please make sure your players, coaches and spectators clean up after themselves, especially players upon leaving the bench after their game. The OUSC and/or Coleman staff reserves the right to demand any player, coach or spectator exit the premises for any conduct that is deemed by OUSC or Coleman to be improper.

Refund Policy: If circumstances beyond control of tournament management force event to be canceled, at least 70% of entry fee will be returned. No refunds for any other reason.

Good luck, thank you for your support, and have a great tournament!